

ABSTRACT

Object-oriented programming interface for developing applications using a secured call between a first software element and a second software element, including methods of managing secured calls, divided into three classes:

- a first class (ISCC) including methods of initiating said secured call,
- a second class (ASCC) including methods of accepting said secured call,
- a third class (SECC) including methods for bidirectional exchange of messages via said secured call or the secured closure of said call, and in which said first and second classes inherit from said third class.

Figure to be published: single figure